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Skills Progression Overview	Digital Literacy + Online Safety	Information Technology - Multimedia and Digital Writing, Communication & Collaboration	Information Technology - Digital Media - Create, Share, Respond	Information Technology - Data	Computer Science- Coding Unit A	Computer Science- Coding Unit B
Year 1 **Weekly Overview**	DL - Common Sense Media (1 per half term) Technology around Us (2 lessons) EoP Home learning platform- Introduction Seesaw (3 lessons)	Digital painting and Digital Writing - Busy Things and JIT (10 lessons - 2 half terms) ***Recently Updated with Video Walkthrough*** EoP		Data - Busy Things (5 Lessons) EoP	Unit A Beebots - Moving a Floor Robot EoP	Unit B Busy Things - (Early Code) EoP
Year 2 **Weekly Overview**	DL - Common Sense Media (1 per half term) The different uses of Computers (1 lesson + lesson starters) EoP My Busy Things (Learning platform) (3 Lessons) Could be linked to topic	Multimedia & Digital Writing J2 Write - Including Online research and typing skills (5 lessons +) EoP	Digital Photography (5 lessons) EoP	Data – Pictograms (J2Data) (3 Lessons) EoP	Unit A – JIT turtle - Robot algorithms EoP	Unit B – Scratch Jr - Sequencing Animations (download) Alternative - Unit B - Code.org - Coding with Scrat Course A EoP
Year 3 **Weekly Overview**	DL - Common Sense Media (1 per half term) Connecting Computers (4 Lessons) EoP	Google Docs (5 lessons) -Including an introduction to Google Classroom (Joining a class, setting and responding to assignments, self-assessment + feedback) EoP	J2 Animate (4 Lessons) Including EoP Creating media – Desktop publishing + Blogging (J25) EoP	Data and information – Branching database (J2Data- J2Branch) (5 Lessons) EoP	Unit A – Code.org - Course B EoP	Unit B- Sequencing with Scratch Animation EoP
Year 4 **Weekly Overview**	DL - Common Sense Media (1 per half term) Computing systems and networks – The Internet (4 Lessons) EoP	Google Slides (4 Lessons) -Including an introduction to Google Classroom (Joining a class, setting and responding to assignments, self-assessment + feedback) EoP	Creating media – Audio editing - Audacity (6 Lessons) EoP Alternative: Creating media – Audio editing - Bandlab (6 Lessons) EoP	Data Logging - Using Data Loggers - (6 Lessons) EoP Alternative- Arduino Science Journal - (6 Lessons) ***Recently Updated*** EoP	Unit A – Multiple Scenes & Dialogue (5 Lessons) EoP	Unit B - Repetition Scratch shapes - (5 Lessons) EoP
Year 5 **Weekly Overview**	DL - Common Sense Media (1 per half term) History of Computing (5 Lessons)- ***Recently Updated*** EoP	Vector Drawing - Google Drawings (4 Lessons) EoP	iMovie - Camera angles, frames & editing (6 lessons) EoP Alternative - We Video ***Recently Updated*** EoP	Data and information – J2Database (5 Lessons) EoP	Unit A – Selection in Quizzes ***-Recently Updated with Video Walkthrough*** EoP	Unit B - Scratch-Variables in Games ***-Recently Updated with Video Walkthrough*** EoP Alternative- Selection in Physical Computing- Crumble Boards

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Year 6 **Weekly Overview**	DL - Common Sense Media (1 per half term) Computing systems + Networks (6 Lessons) EoP	Creating Web pages - Google Sites - (6 lessons) EoP	Creating media – 3D Modelling - Tinkercad EoP	Data and information – Flat-file databases (Excel +Sheets) (6 Lessons) EoP	Unit A – Scratch - Variables in games EoP	Unit B – Sensing - Micro Bit - Step Counter EoP Alternative: Python/JavaScript Code - Combat

Cross Curricular Link
Application of Skills -Dragons Den - Plan, Collaborate & Present EoP

Evidence of Progress (EoP)
Each of the above units now has a corresponding learning journey or evidence of progress document. They have been created to support the collection of evidence about the progress made by pupils in each unit of work. Questions relate to key concepts, or understadnig which underlie the learning in each lesson. Teachers are advised to read the key question in advance and ensure that the content is made clear and is explicitly covered in the lesson, so pupils can answer correctly at the end of each lesson. We expect pupils not to be able to answer correctly the questions at the start of each lesson, but it is important to encourage pupils to use common sense and try to make educated guesses when answering at the beginning of the lesson. They can then build up or improve their answers at the end, after the lesson.

We recommend that in KS1 and year 3 the EoP sheet for each unit should be printed at the start of the unit and handed back to pupils at the start of each lesson. (though in some units, certain mostly practical lessons do not require the completion of the EoP question).
From years 4 to 6 the EoP can be posted (and re-posted every wek after that) in GoogleClassroom, so pupils can answer questions at the beginning and the end of each lesson online. Alternatively, the EoP can be printed and handed back to pupils each week, like it is suggested for KS1 and year 3.